

Industry Practice of JavaScript Dynamic Analysis on WeChat Mini-Programs

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ABSTRACT

JavaScript is one of the most popular programming languages. WeChat Mini-Program is a large ecosystem of JavaScript applications that runs on the WeChat platform. Millions of Mini-Programs are accessed by WeChat users every week. Consequently, the performance and robustness of Mini-Programs are particularly important. Unfortunately, many Mini-Programs suffer from various defects and performance problems. Dynamic analysis is a useful technique to pinpoint application defects. However, due to the dynamic features of the JavaScript language and the complexity of the runtime environment, dynamic analysis techniques were rarely used to improve the quality of JavaScript applications running on industrial platforms such as WeChat Mini-Program previously. In this work, we report our experience of extending Jalangi, a dynamic analysis framework for JavaScript applications developed by academia, and applying the extended version, named *WeJalangi*, to diagnose defects in WeChat Mini-Programs. *WeJalangi* is compatible with existing dynamic analysis tools such as DLint, Smemory, and JITProf. We implemented a null pointer checker on *WeJalangi* and tested the tool's usability on 152 open-source Mini-Programs. We also conducted a case study in Tencent by applying *WeJalangi* on six popular commercial Mini-Programs. In the case study, *WeJalangi* accurately located six null pointer issues and three of them haven't been discovered previously. All of the reported defects have been confirmed by developers and testers.

KEYWORDS

JavaScript, Program Analysis

1 INTRODUCTION

JavaScript is becoming more and more popular among developers [10]. The ecosystem of JavaScript is surprisingly active and millions of JavaScript dependencies are downloaded from *npm.js* [9] every week. However, there is another side regarding the rapid

evolution of JavaScript. For example, there emerge lots of new features and revisions of JavaScript (e.g. definitions of modules and classes, promise embedded library, generators, and proxies) [11, 12] in recent years. As a consequence, the testing tools are required to update promptly to be compatible with such changes. WeChat, a popular messenger application with over one billion monthly active users [2], also uses JavaScript for its Mini-Programs [18] and Mini-Games [17], which are essential components of the WeChat ecosystem to bridge users and services [19].¹ Nowadays, there are millions of active Mini-Programs [15] on the WeChat platform, providing various services to users. For example, during the outbreak of COVID-19, many organizations rely on WeChat Mini-Programs to collect their members' health information and notify the users to take precautions once a potential danger is discovered. Thus, the robustness and performance of WeChat Mini-Programs become vital for both users and program publishers.

Unfortunately, we noticed through WeChat Mini-Program monitoring system that millions of crashes occurred in these programs every day, which seriously affects users' experience. Such a huge number of crashes motivated us to apply JavaScript program analysis tools to help with crash diagnosis and we attempted to utilize a popular dynamic analysis tool developed by academia, Jalangi, to analyze Mini-Programs [13]. However, we found that Jalangi cannot be directly applied to WeChat Mini-Programs due to several limitations. Firstly, many mini-programs leverage new language features introduced in ES6 while Jalangi only supports up to ES5. Secondly, Jalangi's instrumentation significantly increases the size of the Mini-Programs, which could cause serious performance problems in dynamic analysis. Thirdly, WeChat Mini-Program platform is a customized JavaScript runtime while Jalangi is implemented for the standard one. Therefore, Jalangi fails to analyze many Mini-Programs.

In this work, we built a dynamic program analysis tool, named *WeJalangi*, by modifying Jalangi to pinpoint defects in WeChat Mini-Programs. We make the following contributions:

- We built a scalable JavaScript dynamic analysis framework, named *WeJalangi*, by extending Jalangi and applied it in industrial contexts. *WeJalangi* is fully compatible with existing JavaScript analysis tools (e.g. taint analysis [14], JIT profiler [4], code smell detector [5], and memory checker [6]) based on Jalangi [13]. To our best knowledge, there is no existing work reporting experiences of applying dynamic analysis techniques to improve the

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¹The only difference between Mini-Programs and Mini-Games is that they utilize different JavaScript SDKs. For ease of presentation, in this paper, we refer to both of them as WeChat Mini-Programs.

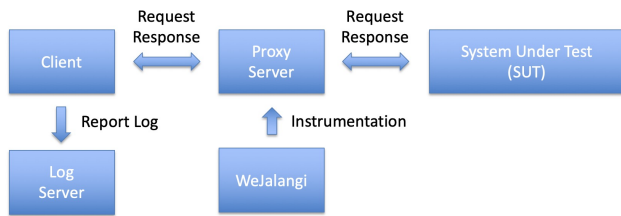


Figure 1: The workflow of *WeJalangi*

quality of JavaScript applications running on industrial platforms. Our work is the first to do so.

- We evaluated the usefulness and effectiveness of *WeJalangi* on 152 real-world WeChat Mini-Programs and manually analyzed the results of six popular Mini-Programs. The manual evaluation shows that *WeJalangi* can pinpoint null pointer exceptions in all of the six evaluated subjects and help developers to find out the root cause of the defects. Besides, we also found three previously-unnoticed bugs, which have already been confirmed by developers and testers.

2 OVERVIEW OF WEJALANGI

2.0.1 The Size of Instrumented SUT. In a nutshell, we aimed at building an extensible and robust dynamic analysis framework for WeChat Mini-Programs. We implemented the framework on top of Jalangi [13], a JavaScript-based dynamic analysis framework, with more than five thousand lines of extra code. Figure 1 demonstrates the main steps of *WeJalangi*'s workflow as follows. First, the client (e.g. Mini-Programs' testing platform) sends requests to the proxy server to retrieve the System Under Test (SUT). As a consequence, *WeJalangi* instruments the source code of the SUT in the fly and forwards the instrumented SUT. Finally, when executing the SUT in the client, the callback functions (also known as hooks) in *WeJalangi* are executed to detect the defects, which developers are interested in. Once such defects are found, the context information including call stack and arguments are reported to the log server by *WeJalangi* for further analysis. Note that *WeJalangi* only instruments the SUT, and it utilizes several techniques such as scope binding and constructor prototype holding to guarantee the functionalities of the SUT.

We briefly summarize the characteristics of *WeJalangi* as following:

- **Compatible with ES6 features:** JavaScript standards change rapidly. But the state-of-the-art framework Jalangi [13] only supports ES5. *WeJalangi* has a full support for ES6, which means it can be directly applied to those modern JavaScript applications with the latest JavaScript language features.
- **Efficient analysis:** *WeJalangi* utilizes several accelerating techniques including code minimization and short-circuit evaluation. It maintains the minimal runtime for analysis. According to our evaluation, *WeJalangi* significantly outperforms Jalangi.
- **A robust dynamic runtime:** *WeJalangi* works for most of the runtimes such as WeChat Mini-Program, Node.js [8], Chrome, etc. For example, we made many modifications to ensure *WeJalangi* could work normally in the runtime of WeChat Mini-Programs.

Nevertheless, we still strengthened multiple hooks to make it adaptive to different JavaScript runtimes.

3 IMPLEMENTATION

We built *WeJalangi* on top of Jalangi [13] for industrial use. To our best knowledge, it is the first time that JavaScript dynamic analysis technology has been introduced to industry practice. In this section, we address the challenges and deliver technical solutions for utilizing *WeJalangi* to analyze modern and large JavaScript applications. Note that *WeJalangi* could successfully analyze WeChat Mini-Program SDK, which contains more than 100,000 lines of code.

3.1 Instrumentation

Instrumentation is a core step for dynamic analysis. The main idea of instrumentation is to inject various callback functions from the library of *WeJalangi* into specific nodes on the abstract syntax tree (AST) of the SUT by traversing the AST. As a result, those callback functions will be executed during SUT execution and the runtime information could be tracked and modified in a middle layer (proxy server) between the SUT and the client. In the original implementation of Jalangi, functions will be explicitly hoisted to remain the same scope. We observed some cases, in which the functionality of the SUT was broken due to the mis-hoisting of Jalangi. In our implementation, we remained the context and kept the scope unchanged. Therefore, no specific hoisting is required anymore.

```

1 function Rt(iid, val, fIid) {
2   var aret;
3   if (sandbox.analysis && sandbox.analysis._return) {
4     aret = sandbox.analysis._return(iid, val, fIid);
5     if (aret) {
6       val = aret.result;
7     }
8   }
9   returnStack.pop();
10  returnStack.push(val);
11  return (lastComputedValue = val);
12 }
  
```

Listing 1: Return statement hook of *WeJalangi*

After instrumentation, original semantic information is reserved, and more information is passed to callback functions as arguments. For instance, `WXjs.Rt(iid, return_value, function id)` indicates that it is a return hook. As for each argument, `iid` records the location id of the instruction; `return_value` shows the original return value of the instrumented FUT(function under test); function id indicates the identifier of the instrumented FUT. Details of `WXjs.Rt` are shown in Listing 1.

3.2 Supporting Latest Language Features

```

1 class Foo {
2   property = 1;
3 }
4 \\ Thrown by Jalangi
5 \\ Unexpected token (2:6)
  
```

Listing 2: Class property in ES6 language features

JavaScript changed a lot since ES6 language features were published [11, 12]. Unfortunately, many research tools couldn't analyze modern JavaScript directly since they are implemented based on

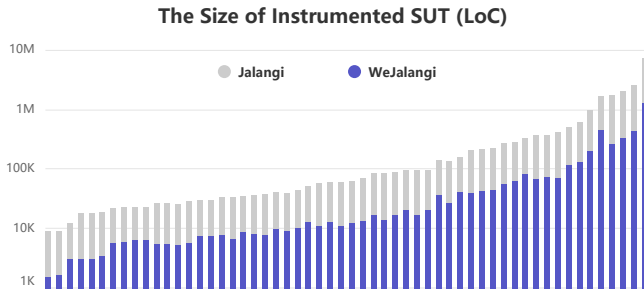


Figure 2: The Size of Instrumented SUT (LoC)

| Number of Loops | WeJalangi (ms) | Jalangi (ms) |
|-----------------|----------------|--------------|
| 1,000 | 79 | 269 |
| 10,000 | 469 | 2,452 |
| 100,000 | 4,553 | 25,082 |

Table 1: The performance of WeJalangi and Jalangi on a simple test case

Jalangi [7, 13], which is designed for ES5. When encountering a program with ES6 features, Jalangi fails to parse class property tokens with ES6 standard and throws an exception as shown in Listing 2. The subsequent execution will be terminated immediately and no output could be generated.

To make WeJalangi compatible with the latest language features of JavaScript, we transfer the original JavaScript parser into the Babel.js [1] parser, which is well maintained and scalable. Once a new feature has been proposed, a plugin can be easily implemented and integrated with the current parser. In the usability validation conducted in Section 4, we analyzed 152 Mini-Programs and WeJalangi can perform well in these programs while Jalangi can only analyze 56 of them. It demonstrates that WeJalangi performs better in supporting modern JavaScript language features.

3.3 Performance Optimization

Performance is another critical issue when adapting WeJalangi into industrial practice. We focus on two different aspects of performance as follows:

3.3.1 The Size of Instrumented SUT. Keeping a small size of an instrumented SUT is essential due to the high cost of network bandwidth and the limitations of computational resources on various devices. A smaller-sized SUT costs lower network traffic and requires less time for JavaScript compilers to parse the source code.

To optimize the size of the instrumented SUT, we utilized the JavaScript code module bundler, Webpack [16]. Webpack is a well-maintained module bundler that many plugins have been made to extend its functionalities. Besides, optimization for specific AST patterns such as the domain-specific language defined in WeChat’s scripts of WeChat Mini-Program could be quickly done by implementing a webpack plugin. On the other hand, we also make WeJalangi not instrument on all AST nodes like Jalangi to further reduce the size of instrumented SUT. For AST nodes like empty statements, field read/write and so on, WeJalangi does not perform instrumentation.

3.3.2 Execution Performance. Execution performance is critical when applying WeJalangi to WeChat Mini-Program. We optimized WeJalangi to only instrument the selected AST nodes as introduced in Section 3.3.1, which also reduces execution time. Moreover, WeJalangi will not insert try-catch blocks for functions as Jalangi does in the instrumentation process, saving efforts made to reserve contexts. As Table 1 shows, WeJalangi with default settings outperforms Jalangi by at least 50%.

3.4 Robust Analysis Runtime

```

1 function HasOwnProperty(obj, prop) {
2   /**
3    * Fix that symbol can not be converted into string
4    */
5   + if (typeof prop === "symbol") {
6   + return CALL.call(HAS_OWN_PROPERTY, obj, prop);
7   + }
8
9   // Throws "Uncaught TypeError: Cannot convert a Symbol value to a
10  string"
11
12  return (prop + "" === '__proto__') || CALL.call(HAS_OWN_PROPERTY,
    obj, prop);
13 };
    
```

Listing 3: Concat symbol primitive with empty string

Multiple unknown bugs existed in the original Jalangi implementation. While applying Jalangi to WeChat Mini-Program, we made lots of efforts to fix unknown bugs. For example, *symbol* is a new primitive type introduced in ES6 language standard. But the implementation of original Jalangi combines *symbol* variable with an empty string (that is, "") as shown in Listing 3, which is forbidden in ES6 syntax. Thus, a runtime exception is thrown, and the analyzers of runtime crash. To fix this issue, we implemented WeJalangi to check the type of property at first and invoke directly if it is a *symbol* variable.

```

1 function callAsNativeConstructorWithEval(Constructor, args) {
2   var a = [];
3   for (var i = 0; i < args.length; i++)
4     a[i] = 'args[' + i + ']';
5   var eval = EVAL_ORG;
6   return eval('new Constructor(' + a.join() + ')');
7 }
    
```

Listing 4: Original implementation of calling native constructor in Jalangi

WeChat Mini-Program is a vast JavaScript application ecosystem with millions of users online every day. The runtime of WeChat Mini-Program has been modified to improve user experience, security, and performance. To analyze Mini-Program, we made many modifications to WeJalangi. A typical example is that: *eval* is a native function used to execute JavaScript code snippets dynamically supported by most of the JavaScript runtimes including V8 and Node.js. For security reasons, it has been removed by WeChat Mini-Program’s runtime. But the invocation process of new operations (creating different instances of functions) in original Jalangi requires the support of *eval*, as shown in Listing 4. When constructors are called, Jalangi throws an exception with the error message "Uncaught ReferenceError: eval is not defined" and the SUT behaves unexpectedly. To make up for the lack of built-in *eval* function,

| Name of Mini-Program | Error Message | Steps |
|----------------------|---------------------------------------------------------------------------|------------------|
| ELSB | Cannot set property <i>active</i> of null at setTimeout callback function | Enter start menu |

Table 2: Bug report for a WeChat Mini-Program

WeJalangi flattens the arguments and calls the constructor directly, which will fix the issue neatly. By doing so, we can finally utilize *WeJalangi* to analyze WeChat Mini-Programs.

4 USABILITY VALIDATION

Null pointer is a common kind of defects in JavaScript applications. We evaluated the crash records of WeChat Mini-Programs from 1st May 2020 to 30th May 2020 and found that null pointer problems took more than 10% of these records every day. On top of *WeJalangi*, we implemented a null pointer checker for JavaScript applications and used it to test the tool's usability on 152 randomly sampled open-source Mini-Programs.

After that, we collected six popular and commercial WeChat Mini-Programs (HLDDZ, TYZGXQ, ELSB, MHTCS, TTDDZ, FKDC), which have more than 100,000 lines of code and more than 100,000 active users to perform a deeper evaluation manually. All of the null pointer defects found by our checker for these programs (each program has been found one defect) have been pinpointed and confirmed by developers and testers. Half of these defects were not recognized by original testing tools previously since these exceptions were caught by the framework and errors were thrown in other places, which makes it confusing and hard to find the real fault locations. In summary, *WeJalangi* could be applied to industry practice and help developers to pinpoint null pointer defects.

4.1 Case Study

```

1 // gameThirdScriptError
2 Cannot set property 'active' of null at setTimeout callback
3 // trace omitted
4 at r.initOfficialState ....
5
```

Listing 5: The stacktrace of manually replaying

```

1 SDK Version: 2.9.4
2 appId: wxxx4xxxebf
3 brand: devtool
4
5
6 errorMsg: Undefined Object by calling constructor at
7   cocos2d-js-min:362983
8 contexts: [ { args:[...], iid:361405} ... ]
9 iid: 362983
10 //start line, start column, end line, end column
11 iid-location: [6931, 17, 6931, 24]
```

Listing 6: The context information collected in log server

```

1 function _updateGraphics() {
2   // fix here
3   + if (!this._graphics)
4   + this._createGraphics();
5   var t= this.node, e = this._graphics;
6   e.clear(!1);
7 }
8
```

Listing 7: Fixing for the defect with the help of context information

We conducted a case study on ELSB, one of the six selected Mini-Programs introduced above. To boost the analysis process, we gathered the bug report, which developers sent to testers for help when they encountered bugs, as shown in Table 2. It contains WeChat Mini-Program SDK Version, application ID, error message, and replay procedure.²

Following the procedure shown in Figure 2, we manually reproduced the null pointer issue (shown in Listing 5). Once the defect has been reached, the callback functions would provide synthesized context information and send it to the log server. Then, with the pieces of information in the context log, we could easily find the fault location via an instruction ID map generated by *WeJalangi* (shown in Listing 6). Finally, with the help of context information, we fixed the defect and found the root cause: *The game engine does not initialize the graph instance.*

5 RELATED WORK

As JavaScript applications become increasingly popular and sophisticated, JavaScript application analysis is becoming more and more challenging. In the last few years, several techniques have been proposed in the literature to achieve automated analysis of JavaScript applications. In this section, we briefly discuss the most notable existing solutions and their limitations, which motivate the need for a practical JavaScript dynamic analysis frameworks.

Dynamic Analysis is a notable paradigm for analyzing JavaScript applications [3]. Existing approaches like Dlint [5], JITProf [4], and Smemory [6] have been widely used to analyze the defects of JavaScript applications. Unfortunately, they are all based on Jalangi [13], which cannot be directly applied to industry practice. To our best knowledge, *WeJalangi* is the first framework applied to industry practice, and all of the tools mentioned above can be compatible with *WeJalangi*.

6 CONCLUSION AND FUTURE WORK

In this work, we built *WeJalangi*, an extensible dynamic analysis framework for JavaScript applications based on Jalangi. We have successfully applied *WeJalangi* on WeChat Mini-Programs and demonstrated its effectiveness and efficiency. In the future, we plan to further evaluate *WeJalangi* in industrial settings and build domain-specific automated testing tools based on it.

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²Some confidential information is not shown in the table.

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